



## Rocket League Rules

### Team Division

#### *General IMS Policies and Procedures*

All participants are required to complete a waiver of liability form. All participants in intramural sports activities assume the risk of injury. Rice University, its employees and agents shall not be liable for injury to person, loss or damage to personal property arising from or in any way resulting from participation in the intramural sports activities.

Captains are required to read the general IM Rules and Eligibility, and inform their team of any changes to policies and/or procedures! *If you have any further rules questions, please contact [ims@rice.edu](mailto:ims@rice.edu).*

#### *Starting the Game*

Each team must have at least three (3) players for the game to begin.

Colleges will be allowed to register an unlimited number of teams, however, only the top team from each college will be allowed to advance to playoffs. Rosters for each team are unlimited so once in the playoffs, teams can add additional players to their roster if needed (up until the championship game).

#### *Equipment*

All players must own a copy of Rocket League to be able to participate. Players can use any device (Xbox, PlayStation, PC) to play, as it is a cross platform game. Additionally, an Xbox Live or PlayStation Plus membership will be required to play on those devices.

#### *Registering Team*

When registering a rec team on IMLeagues, put team name then add your captain's username in parentheses. Rec Example: IntramuralTeam20 (CaraCaspersen).



When registering a college team on IMLeagues, put captain's name then add your college in parentheses.  
College Example: Cara Caspersen (Brown).

### *Game Mode*

- Default Arena: DFH Stadium
- Team Size: 3v3
- Bot Difficulty: No Bots
- Mutators: None
- Match Time: 5 minutes
- Joinable By: Name/Password
- Platform: PS4, Nintendo Switch, Steam (PC), or Xbox One
- Server: US-East/US-West (NA only)

### *Game Matchup*

The first team listed (or higher seeded team in playoffs) in the matchup on IMLeagues will be the host and set up the custom match and invite the other team. In the regular season, teams will play a best of 3 games series to determine and winner. In the playoffs, teams will play a best of 5 games series to determine the winner.

### *Submitting Scores*

The winning team will submit screen shots of the end of each game showing the final score/outcome of each game to verify the score/outcome to [ims@rice.edu](mailto:ims@rice.edu).



## **FURTHER QUESTIONS OR COMMENTS MAY BE DIRECTED TO:**

Intramural Sports

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