



Homerun Derby Rules

General IMS Policies and Procedures

All participants are required to complete a waiver of liability form each year. All participants in intramural sports activities assume the risk of injury. Rice University, its employees and agents shall not be liable for injury to person, loss, or damage to personal property arising from or in any way resulting from participation in the intramural sports activities.

Captains are required to read the general IM Rules and Eligibility, and inform their team of any changes to policies and/or procedures!

Softball Homerun Derby

(Rec & College Teams)

Starting the Game

Each team shall consist of 3 players on the field (excluding the pitcher). Each team will have one team captain. The Captain will be the only individual allowed to discuss with the officials any questions relating to the rules (NO JUDGMENT DISPUTES). Any player other than the captain (on the bench or on the field) whom makes a protest or interferes with play in any way is subject to an ejection.

Rules

Each team must have a minimum of 2 players to start the game. However, 3 players must compete each week for every team or the team may be awarded zero homeruns for the third player. Whoever signs in is required to participate that week. Every team will play against only one other team that week, so teams will either win or lose their matchup each week. The win/loss record will be used to help determine the playoff bracket at the end of the regular season.

Each team/player will be required to bring their own pitcher to use during their match-ups. You may have a member from your team pitch or someone who is not on your team roster. The pitcher does not have to count as one of the 3 batters on your team. The pitcher does not have to be on your IMLeagues roster, but they will have to have an IMleagues account. They are required to have an IMLeagues account, so they have completed an intramural waiver for Rice University.



Equipment

Proper shoes are required i.e., athletic/tennis shoes or cleats. All players must remove all jewelry before a game begins. All equipment is supplied by the Recreation Center, you may not use your own bat or ball except to practice before the event begins.

Game Time

Game time is when play will begin, so please arrive at least 10 minutes early to check-in, ask any questions you may have, and receive your batting order. Each player will have 3 minutes to hit as many homeruns as they can within that time. All three members of each team will bat before the next team is allowed to bat each game.

Timeouts

Every player is allowed a single 20 second timeout during their three rounds. If a tiebreaker is enforced, players are allowed to take a single 30 second break during each one of the tiebreaker swing-offs.

Tie Game

If a tie occurs between the two teams then each team will choose a single player to compete in a tiebreaker. The tiebreaker will be a 60 second swing-off, so whoever makes the most homeruns within the tiebreaker swing-off will be the winner. If there is still a tie then 3 swing-offs will be played until the tie is broken.

Scoring

A homerun is scored when the ball goes over the top of the “fence line” for the homerun indicator. If the ball hits the fence and stays in-bounds then it is not a homerun. All homeruns will be added together for each player then each of the 3 team member’s scores are added together to give the final score of the team.

The scores will be totaled at the end of each game and uploaded to IMLeagues.



Wiffleball Homerun Derby

(Rec Singles)

Starting the Game

Each team shall consist of 1 player on the field (excluding the pitcher). Each team will have one team captain. The Captain will be the only individual allowed to discuss with the officials any questions relating to the rules (NO JUDGMENT DISPUTES). Any player other than the captain (on the bench or on the field) whom makes a protest or interferes with play in any way is subject to an ejection.

Rules

Each team will have a minimum of 1 player to start the game. If you sign in, you are required to participate against your opponent that week.

Each player will be required to bring their own pitcher to use during their match-ups. The pitcher does not have to be on your IMLeagues roster, but they will have to have an IMleagues account. They are required to have an IMLeagues account, so they have completed an intramural waiver for Rice University.

Equipment

Proper shoes are required i.e., athletic/tennis shoes or cleats. All players must remove all jewelry before a game begins. All equipment is supplied by the Recreation Center, you may not use your own bat or ball except to practice before the event begins.

Game Time

Game time is when play will begin, so please arrive at least 10 minutes early to check-in, ask any questions you may have, and receive your batting order.

Each player will have three rounds at 3 minutes a piece to hit as many homeruns as they can within their allocated times. So, round one will be player #1 who will hit for 3 minutes then player #2 who will hit for 3 minutes. Round two and round three will be played in the same batting order as round one.



Timeouts

Every player is allowed a single 20 second timeout during their three rounds. If a tiebreaker is enforced, players are allowed to take a single 30 second break during each one of the tiebreaker swing-offs.

Tie Game

If a tie occurs between the two teams then each of the tied players will compete in a tiebreaker. The tiebreaker will be a 60 second swing-off, so whoever makes the most homeruns within the tiebreaker swing-off will be the winner. If there is still a tie then 3 swing-offs will be played until the tie is broken.

Scoring

A homerun is scored when the ball goes over the top of the “fence line” for the homerun indicator. If the ball hits the fence and stays in-bounds then it is not a homerun. All homeruns will be added together for each player then each of the 3 team member’s scores are added together to give the final score. Scores will be uploaded on-site by the IMS staff member each week.

ALL PENALTIES ARE ASSESSED AT THE DISCRETION OF THE OFFICIALS.

Please Note: All final decisions to eligibility and game rules will be at the discretion of the Competitive Sports Coordinator

FURTHER QUESTIONS OR COMMENTS MAY BE DIRECTED TO:

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