



BASKETBALL SKILLS TOURNAMENT RULES

Check-In

Each player must check in by their scheduled first match. If you are not checked in at your scheduled match time then you may be removed from the tournament. Please bring your Rice ID to check-in with the IMS staff members on site. If you arrive early, you may have wait outside of the Recreation Facility until an Operations Desk Assistant can check you-in to the Rec Center.

Rules

Each team will consist of 3 players. A team roster is allowed more than 3 players, but only 3 may show for the day of the tournament. Each participant will go one time in each skills challenge totaling 3 challenges for each team. These course runs will consist of point values and times to determine a rank and winner within the tournament. Each challenge will have a ranking of the competing teams, which will then we added together to determine the teams ranking overall.

The teams will consist of Men, Women, or Coed. Single gender teams will be all men or all women depending on the league you registered and a coed team will consist of a least one male and one female player on your team.

In the college leagues, each college can enter more than one team in each league, but each league will only recognize one team from each league. So, the highest scoring team within each college will be considered for the tournament ranking, but the President's Cup will recognize every college's teams for participation numbers.



Skills Challenge #1

This challenge will be a free throw competition. One selected person from your team will be given 60 seconds to complete as many free throws as possible on a single goal. Each competitor within this challenge will be ranked from most goals to least goals and awarded a corresponding point value for the overall tournament rank.

Skills Challenge #2

In this challenge, there will be 4 cones, 2 poly spots and a hula hoop set up for each team. (See Diagram Below). The teams will stand on opposite corners of the court. On the whistle, the first player on each team is dribbling in and out of the cones to the poly spot. Once they get to the spot they will either bounce pass or chest pass through the hula hoop. They will then retrieve the ball and continue to the poly spot on their side of the court, where they will take a jump shot. From here, they will get their rebound and pass to their next teammate. If a team does not complete the challenge in 5 minutes, they are ranked based on the amount of runs they completed within their team.





Skills Challenge #3

The second challenge is called poly spot retrieval. So, 15 poly spots for each team will be randomly placed on the court. (See Diagram Below). On the whistle, the first player on each team is running to one of the poly spots depending on which shot they think they can make. If they make it, they take the poly spot, get their rebound, pass to their teammate and then put the poly spot in their hula hoop. If they miss, they just get their rebound and pass to their teammate. The students will go until the 2 minutes are up, or until the team has collected all of their poly spots. The teams will be ranked within this challenge based on the amount of poly spots they've collected. The higher the amount, the better the ranking. Each rank will have a corresponding point value that counts toward the overall tournament score.



Tournament Scoring

Ranks within each challenge will be awarded based on the total number of teams competing. For example, if there are 10 teams competing then the first place team will receive 10 points, second place will receive 9 points, third place team will receive 8 points, etc.

Each challenge will be initially awarded either points or a time, which will then be translated into a rank within that challenge. Those ranks will be awarded the above point system and between the challenges, a winner will be determined.



If a tie breaker is needed, we will ask the tied teams to complete a tie breaker challenge that will be chosen by the intramural staff.

Tournament Scoring Example

Challenge #1 Scoring:

There are 5 teams competing in this tournament. Team A, Team B, Team C, Team D, and Team E. Challenge #1 ranks the teams from first to last accordingly with their free throw goals: Teams A with 25 free throws, Teams D with 20 free throws, Teams B with 18 free throws, Teams C with 17 free throws, Teams E with 15 free throws.

Team A will be awarded 5 points from challenge #1 toward the overall tournament. Team D will be awarded 4 points from challenge #1 toward the overall tournament, Team B will be awarded 3 points from challenge #1 toward the overall tournament, Team C will be awarded 2 points from challenge #1 toward the overall tournament, and Team E will be awarded 1 point from challenge #1 toward the overall tournament.

Tournament Overall Scores:

Team A= 5pts

Team D= 4pts

Team B= 3pts

Team C= 2pts

Team E= 1pt



Challenge #2 scoring:

Challenge #2 ranks the teams from first to last accordingly with their course times: Teams D with 185 seconds, Teams B with 200 seconds, Teams C with 210 seconds, Teams E with 250 seconds, Teams A with 280 seconds.

Team D will be awarded 5 points from challenge #1 toward the overall tournament. Team B will be awarded 4 points from challenge #1 toward the overall tournament, Team C will be awarded 3 points from challenge #1 toward the overall tournament, Team E will be awarded 2 points from challenge #1 toward the overall tournament, and Team A will be awarded 1 point from challenge #1 toward the overall tournament.

Tournament Overall Scores:

Team A= 6pts

Team D= 9pts

Team B= 7pts

Team C= 5pts

Team E= 3pts

Challenge #3 scoring:

Challenge #3 ranks the teams from first to last accordingly with their course times: Teams D with 15 poly spots, Teams B with 14 poly spots, Teams C with 12 poly spots, Teams E with 10 poly spots, Teams A with 8 poly spots.

Team D will be awarded 5 points from challenge #1 toward the overall tournament. Team B will be awarded 4 points from challenge #1 toward the overall tournament, Team C will be awarded 3 points from challenge #1 toward the overall tournament, Team E will be awarded 2 points from challenge #1 toward the overall tournament, and Team A will be awarded 1 point from challenge #1 toward the overall tournament.



Tournament Overall Scores:

Team A= 7pts

Team D= 14pts

Team B= 11pts

Team C= 8pts

Team E= 5pts

The winner of the basketball skills tournament would be Team D with 14 overall tournament points.

If you have any questions, please email IMS@rice.edu.

FURTHER QUESTIONS OR COMMENTS MAY BE DIRECTED TO:

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